A Simple Guide to Organizing Your Worldbuilding

For Fantasy and Science Fiction Writers

Use this reference guide to organize your worldbuilding quickly and efficiently. There are nine sections in this guide: General, Religion & Language, History & Geography, Sociology, Natural Science, Technology, Industry & Commerce, Recreation Arts, and Magic Systems. This prompt-free resource is customizable to your project's needs.

GENERAL

- STORY PLOT
- CHARACTER PROFILES
- ORGANIZATIONS
- TL;DR LISTS
- NOTES

RELIGION & LANGUAGE

- RELIGION
- GOD/PANTHEON
- LANGUAGE
- VALUES, SYMBOLS & RITUALS
- LANGUAGE

HISTORY & GEOGRAPHY

- WORLD HISTORY & TIMELINE
- LOCATIONS & SETTINGS
- CONTINENTS, COUNTRIES & CITIES
- WEATHER SYSTEM

SOCIOLOGY

- CASTE SYSTEM
- SPECIES
- POLITICS & LAW
- EDUCATION
- CUSTOMS & FOLKLORE
- THE CALENDAR

NATURAL SCIENCES

- PLANETARY SYSTEM
- FLORA
- FAUNA
- POTIONS, ANTIDOTES & MEDICINES
- NATURAL RESOURCES

TECHNOLOGY

- TRANSPORTATION
- COMMUNICATION
- TOOLS, GADGETS & DEVICES
- WEAPONS

INDUSTRY & COMMERCE

- CURRENCY & GOODS
- BUSINESS & SHOPS
- JOBS & JOB CLASSES
- IMPORTS, EXPORTS & TRADE ROUTES

RECREATION & ARTS

- COMPETITIONS & TOURNAMENTS
- FESTIVALS & HOLIDAYS
- ENTERTAINMENT
- ARCHITECTURE

MAGIC SYSTEMS

- RULES & LIMITATIONS
- SPELLS & MAGICAL ABILITIES
- SYSTEMS & SKILL TREES