

# A SIMPLE GUIDE TO ORGANIZING YOUR WORLDBUILDING

## FOR FANTASY AND SCIENCE FICTION WRITERS

Use this reference guide to organize your worldbuilding quickly and efficiently. There are nine sections in this guide: General, Religion & Language, History & Geography, Sociology, Natural Science, Technology, Industry & Commerce, Recreation Arts, and Magic Systems. This prompt-free resource is customizable to your project's needs.

### GENERAL

STORY PLOT

CHARACTER PROFILES

ORGANIZATIONS

TL;DR LISTS

NOTES

### RELIGION & LANGUAGE

RELIGION

GOD/PANTHEON

LANGUAGE

VALUES, SYMBOLS &  
RITUALS

LANGUAGE

### HISTORY & GEOGRAPHY

WORLD HISTORY  
& TIMELINE

LOCATIONS & SETTINGS

CONTINENTS, COUNTRIES  
& CITIES

WEATHER SYSTEM

### SOCIOLOGY

CASTE SYSTEM

SPECIES

POLITICS & LAW

EDUCATION

CUSTOMS & FOLKLORE

THE CALENDAR

### NATURAL SCIENCES

PLANETARY SYSTEM

FLORA

FAUNA

POTIONS, ANTIDOTES  
& MEDICINES

NATURAL RESOURCES

### TECHNOLOGY

TRANSPORTATION

COMMUNICATION

TOOLS, GADGETS  
& DEVICES

WEAPONS

### INDUSTRY & COMMERCE

CURRENCY & GOODS

BUSINESS & SHOPS

JOBS & JOB CLASSES

IMPORTS, EXPORTS &  
TRADE ROUTES

### RECREATION & ARTS

COMPETITIONS  
& TOURNAMENTS

FESTIVALS & HOLIDAYS

ENTERTAINMENT

ARCHITECTURE

### MAGIC SYSTEMS

RULES & LIMITATIONS

SPELLS &  
MAGICAL ABILITIES

SYSTEMS & SKILL TREES